

#### A Trajectory Design Framework Leveraging Low-Thrust for the Lunar IceCube Mission

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# Lunar IceCube

- Goal: Study water transport on lunar surface
- <u>Destination</u>: 100-km x 5000-km lunar orbit
- <u>Physical Specifications:</u> 6U CubeSat, with Busek BIT-3 ion engine.

Spacecraft Parameter	Nominal Value
Initial Mass, $m_0$	$14 \ kg$
Maximum Thrust, $T_{max}$	1.24 <i>mN</i>
Maximum Acceleration, $a_{max}$	$8.857 \times 10^{-5} \ m/s^2$
Specific Impulse, $I_{sp}$	2640 sec



# Challenges and Approach

- <u>Challenges:</u>
  - Large change in energy
  - Primary payload takes priority
- <u>Goal</u>: Develop *adaptable* and *robust* design framework
- <u>Approach Key Elements:</u>
  - Bicircular Restricted Four-Body Problem
  - Staging orbit
  - Direct collocation



# Outline

#### I. Background

- II. Trajectory Design Framework
- III. Sample Trajectory Design
- IV. Concluding Remarks

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### Background – Dynamical Model: BCR4BP



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Science Orbit











## Design Framework – Phase 1: Forward



#### **Propagation from Deployment:**

- Coast arc, Thrust arc, Coast arc
- Vary α to generate range of post-flyby behaviors



### Design Framework – Phase 1: Backward



Propagation Along Staging Orbit Stable Manifold







Forward Propagation

Backward Propagation

















## Design Framework – Phase 1: Guess

$$\Sigma_1 = \theta_{S_1} = 135^{\circ}$$



29

#### Design Framework – Phase 1: Guess



#### Design Framework – Phase 1: Guess







### Design Framework – Phase 2: Forward



Propagation Along Staging Orbit Unstable Manifold

## Design Framework – Phase 2: Backward



Propagation from Science Orbit:

- Propagated backward from science orbit insertion (SOI)
- Constant anti-velocity thrust at  $T_{max}$

## Design Framework – Phase 2: Backward



Propagation from Science Orbit:

- Propagated backward from science orbit insertion (SOI)
- Constant anti-velocity thrust at  $T_{max}$
- Varying true anomaly at SOI generates a range of capture trajectories












# Design Framework – Phase 2: Guess



### Design Framework – Phase 2: Guess



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# Sample Trajectory Design – Phase 1: Guess



#### Sample Trajectory Design – Phase 1: Result



# Sample Trajectory Design – Phase 1: Result



Sun- $B_{EM}$  Rotating Frame

# Sample Trajectory Design – Phase 2: Guess



# Sample Trajectory Design – Phase 2: Result



# Sample Trajectory Design – Phase 2: Result



# Sample Trajectory Design – Phase 2: Result





# Sample Trajectory Design – Final Result

# Sample Trajectory Design – Final Result

- Can combine different Phase 1 and 2 results to yield different endto-end solutions
- The following are options for end-to-end Lunar IceCube transfers in the BCR4BP:

Deployment Date	Phase 1		Phasing Time	Phase 2		Total		Final
	∆ <i>m</i> [kg]	TOF [days]	TOF	∆ <i>m</i> [kg]	TOF [days]	∆ <i>m</i> [kg]	TOF [days]	101055
Oct. 2018	0.11	109.82	7.72	0.5	228.77	0.61	346.31	13.39
Jun. 2020	0.21	139.90	0.89	0.86	229.01	1.06	369.80	12.94
Nov. 2020	0.10	117.39	10.24	0.76	232.55	0.86	360.18	13.14

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# Concluding Remarks

- Key Elements of Design Framework:
  - Bicircular Restricted Four-Body Problem (BCR4BP)
  - Staging Orbit
  - Direct Collocation
- Together key elements offer a *robust* and *adaptable* approach for Lunar IceCube mission design
  - Numerous transfer configurations
  - Flexible with changes in launch date

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#### **Questions?**

# Backup Slides

Image Credits: nasa.gov

# CubeSat Deployment



# Background – Dynamical Model: BCR4BP



#### Bicircular Restricted Four-Body Problem (BCR4BP):

- Assumptions
  - Earth and Moon (E-M) in circular orbits about barycenter,  $\mathrm{B}_1$
  - Sun and  $B_1$  (S- $B_1) in circular orbits about barycenter, <math display="inline">B_2$
  - E-M orbits are coplanar with but  $\underline{not}$  affected by S-B<sub>1</sub> orbits
- Time Dependency
  - Sun angle,  $\theta_S$ , is epoch
  - Model is periodic
- Energy
  - Ballistic energy in the E-M rotating frame is defined:

$$H = 2\Psi - (\dot{x}^2 + \dot{y}^2 + \dot{z}^2) - \sigma$$

# Background – Dynamical Model: BCR4BP



#### Background – Dynamical Model: BCR4BP ŷ Sun- $B_{EM}$ Rot. Frame Moon Orbit $L_1$ $L_2$ $B_{EM}$ x To Sun \*Not to Scale

# Background – Nearest Neighbor Search



# Design Framework – Phase 1: Forward



# Design Framework – Phase 1: Forward



#### **Propagation from Deployment:**

- 1. Coast arc
- 2. Thrust arc
- 3. Coast arc
- Thrust direction defined by constant angle, *α*, in the velocity-normal-binormal frame.
- Varying  $\alpha$  generates a range of post-flyby behaviors.











# Design Framework – Phase 2: Backward



**Propagation From Science Orbit** 

# Sample Trajectory Design – Phase 1: Guess



June 2020





Sun- $B_1$  Rotating Frame
# Sample Trajectory Design – Phase 1: Guess

October 2018

June 2020

November 2020







Sun- $B_1$  Rotating Frame

73

# Sample Trajectory Design – Phase 1: Result



June 2020

November 2020







Earth-Moon Rotating Frame

## Design Framework – Phase 2: Backward



## Sample Trajectory Design – Phase 2: Guess



### Sample Trajectory Design – Phase 2: Result



### Sample Trajectory Design – Phase 2: Result



### Sample Trajectory Design – Phase 2: Result

